

## Adult Basketball Rules

### Rosters

- All participants must sign a Mountain Rec release form prior to league or tournament play.
- Roster/waiver must be signed at the first scheduled game. All rosters are final after the team's third game.
- If a team has any player playing who is not on the team roster and is not given the OK to play by the opposing team captain, the result will be a forfeit. It is the captain's responsibility to report any suspected ineligible player before the start of the game. If the player in question starts playing after the start of the game, the opposing team has until the start of the second half to contest it.
- Players must be 18 years of age to play.
- Players may play for only one team.
- Players must play in 2 league games to be eligible for playoffs.
- Teams must have a minimum of 4 players to begin and finish a game.
- Teams must wear the same color shirts.

### League Rules

*Mountain Recreation league and tournament play shall be governed by National Federation High School rules with the following modifications:*

- All games will consist of two 20-minute halves with the clock running on all dead balls. The clock will stop in the final 2 minutes of the 2nd half on all dead balls *if* the point differential is 10 points or less. Half-time will be no longer than 3 minutes. Overtime: 2 minutes with the clock stopping on all dead balls.
- Teams are allowed two time-outs per half. In overtime, teams are allowed 1 time-out. Unused time-outs do not carry over to the second half or overtime.
- Technical Fouls:
  - If a team receives a technical, the opposing team will receive 2 points (no foul shots) and any points scored during that time count as well. Play continues from the point prior to the technical foul.
  - If a team receives 3 combined technical fouls during the game, the game is an automatic forfeit.
  - Any player who receives a technical foul must sit out for 2 minutes, according to the game clock.
  - Any player who receives two technical fouls in one game will be ejected and receive a one-game suspension.
  - Any player receiving a technical foul in 3 games over the course of the season will receive a one-game suspension.
  - If a team only has 4 players and a player receives a technical foul, the opposing team will receive 10 points en lieu of the player serving the 2-minute penalty.
  - The clock will stop for technical fouls until the player leaves the court.
  - Teams are responsible for their spectators and may be assessed a technical foul for unsportsmanlike spectator behavior.
- Flagrant foul: If a team is called for a flagrant foul, the opposing team will shoot 2 free throws and maintain possession of the ball.
- Substitutes may enter the game at any dead ball. Subs must check in at the scorer's table and wait until waved in by the referees. Subs will be waved in after the first foul shot except in 1+1 situations.
- Forfeit games will be a score of 25-0.



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**Gypsum Recreation Center**

52 Lundgren Blvd  
Gypsum, CO 81637  
(970) 777-8888

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**Eagle Pool & Ice Rink**

1700 Bull Pasture Road  
Eagle, CO 81631  
(970) 328-5277

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**Edwards Field House**

450 Miller Ranch Rd  
Edwards, CO 81632  
(970) 766-5555

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## **School Usage Policies**

*Mountain Recreation and the Eagle County School District have a shared use agreement for long term usage of school facilities. All participants and spectators must adhere to the following usage policies in order to ensure that Mountain Rec may continue to use school facilities:*

- No food or drink is allowed in the gyms. Water bottles only.
- Alcohol and tobacco are not allowed on school grounds.
- Use only the bathrooms in the commons area by the new gym entrance.
- Pick up trash after games.
- Children must be supervised at all times and must remain inside the gym.